

Fig. 4

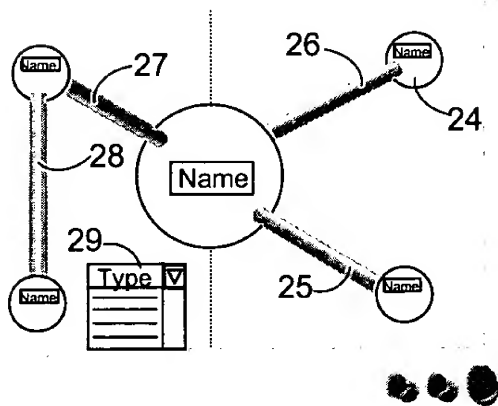


Fig. 5

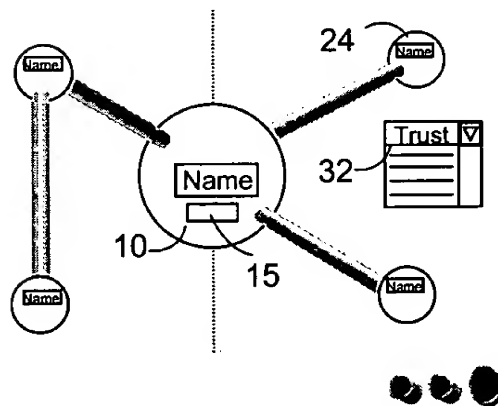


Fig. 6

106020" / 2113/50

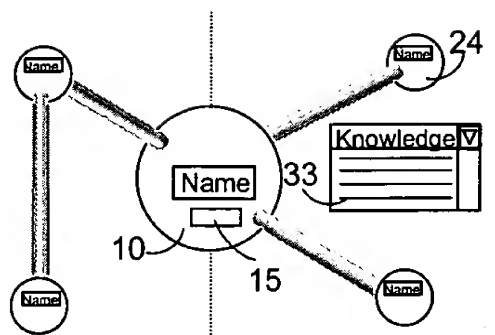


Fig. 7

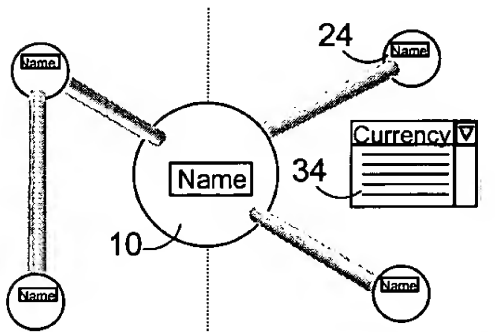


Fig. 8

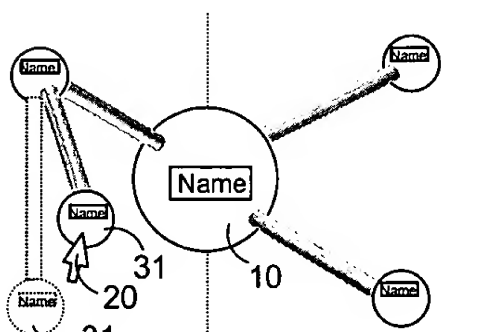


Fig. 9

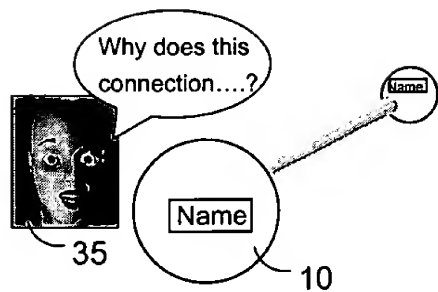


Fig. 10

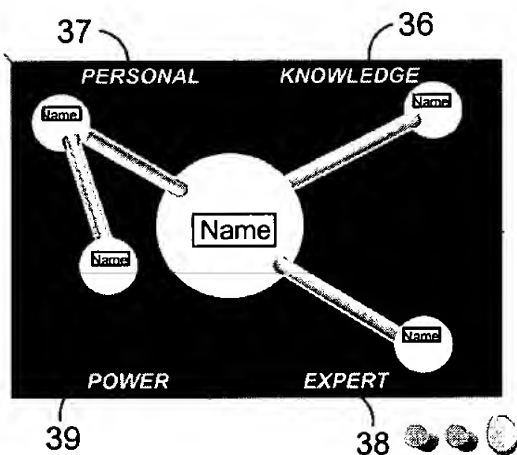


Fig. 11

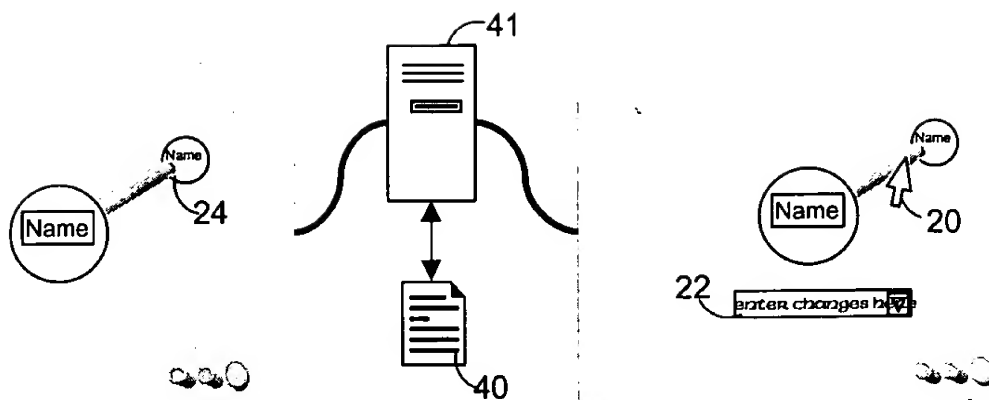


Fig. 12

0978137.020901
105020.2478250

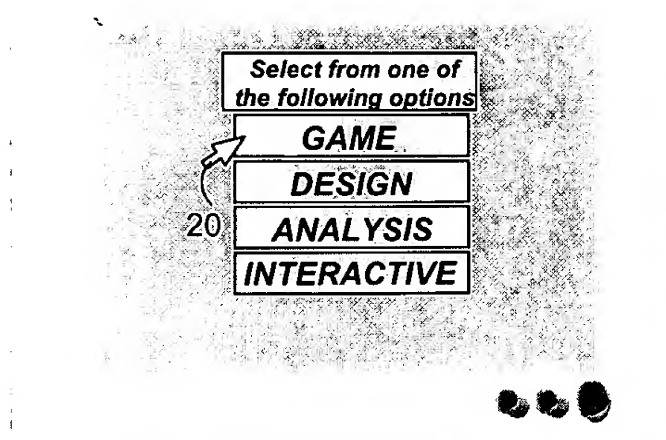


Fig. 13

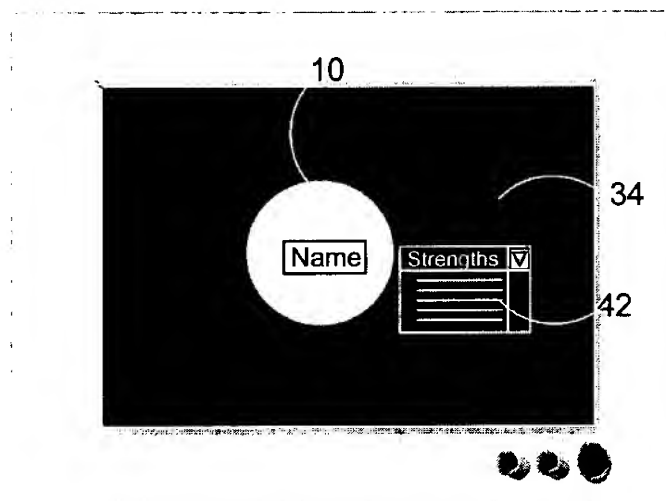


Fig. 14

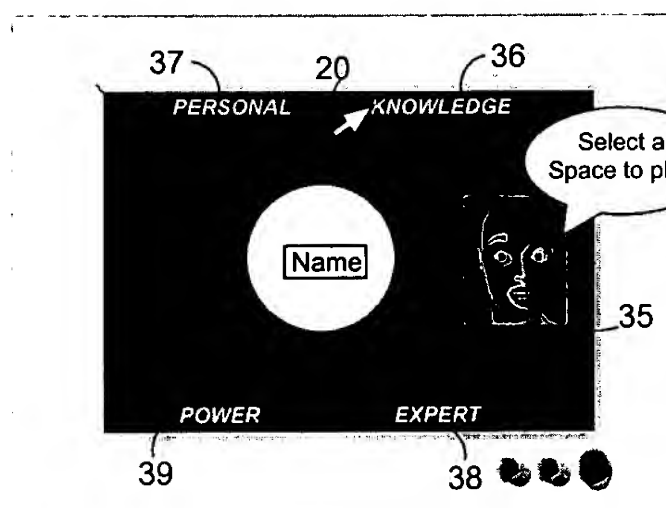


Fig. 15

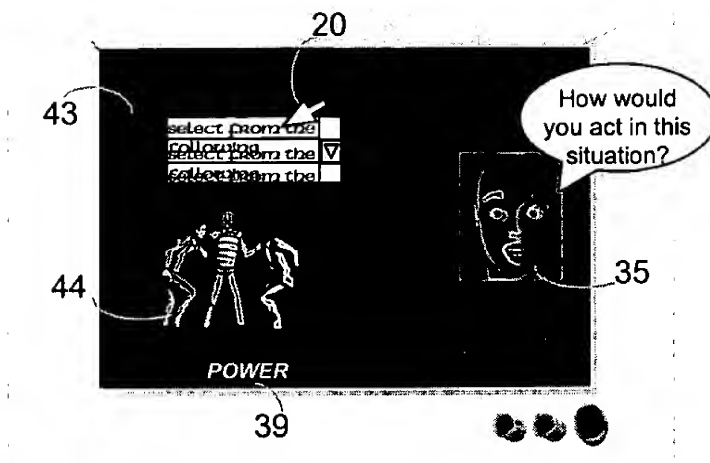


Fig. 16

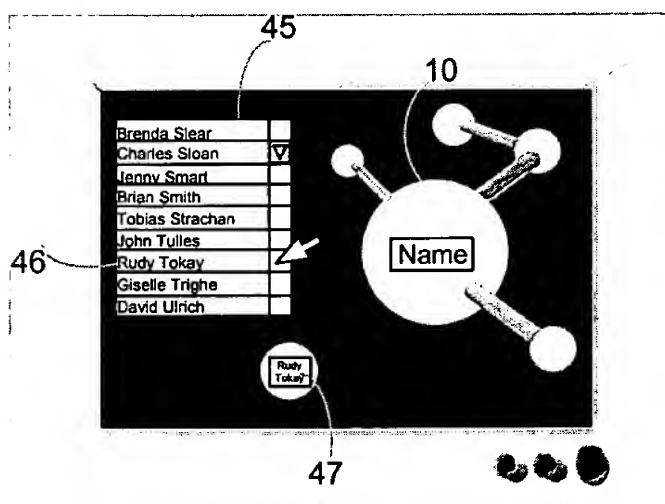


Fig. 17

FIG. 18: Software initiation flowchart

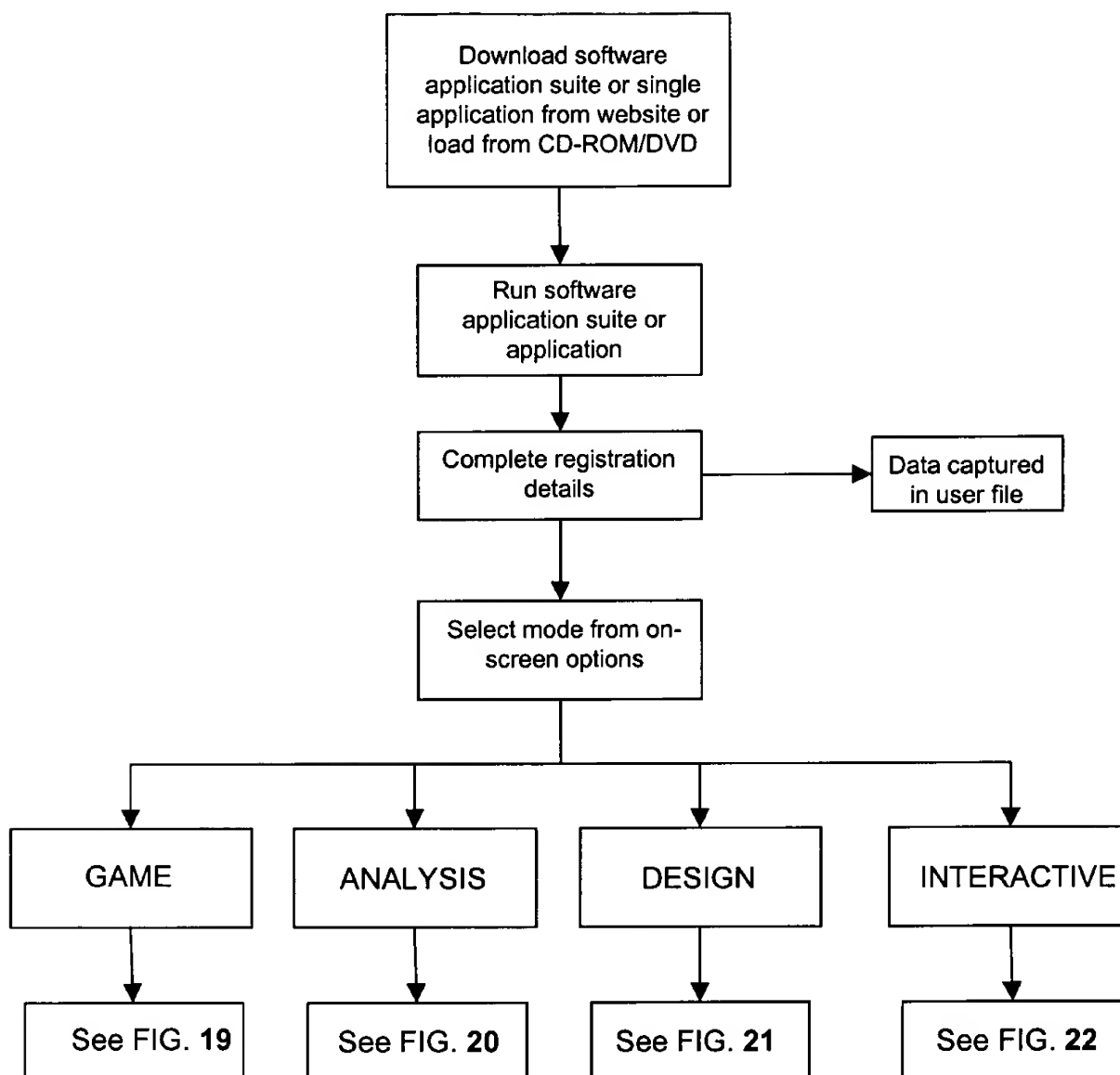


FIG. 19: GAME flowchart

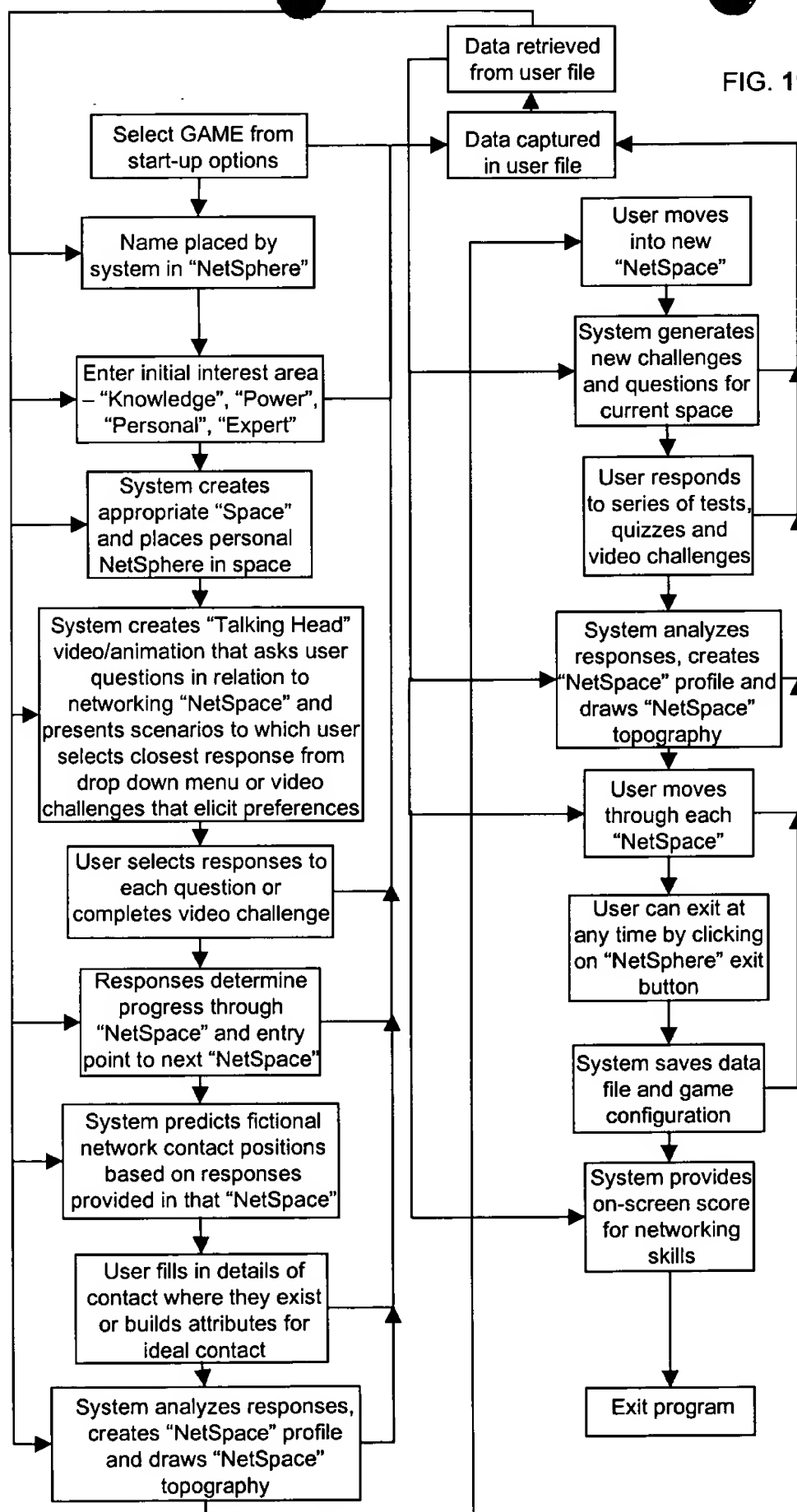


FIG. 20: ANALYSIS flowchart

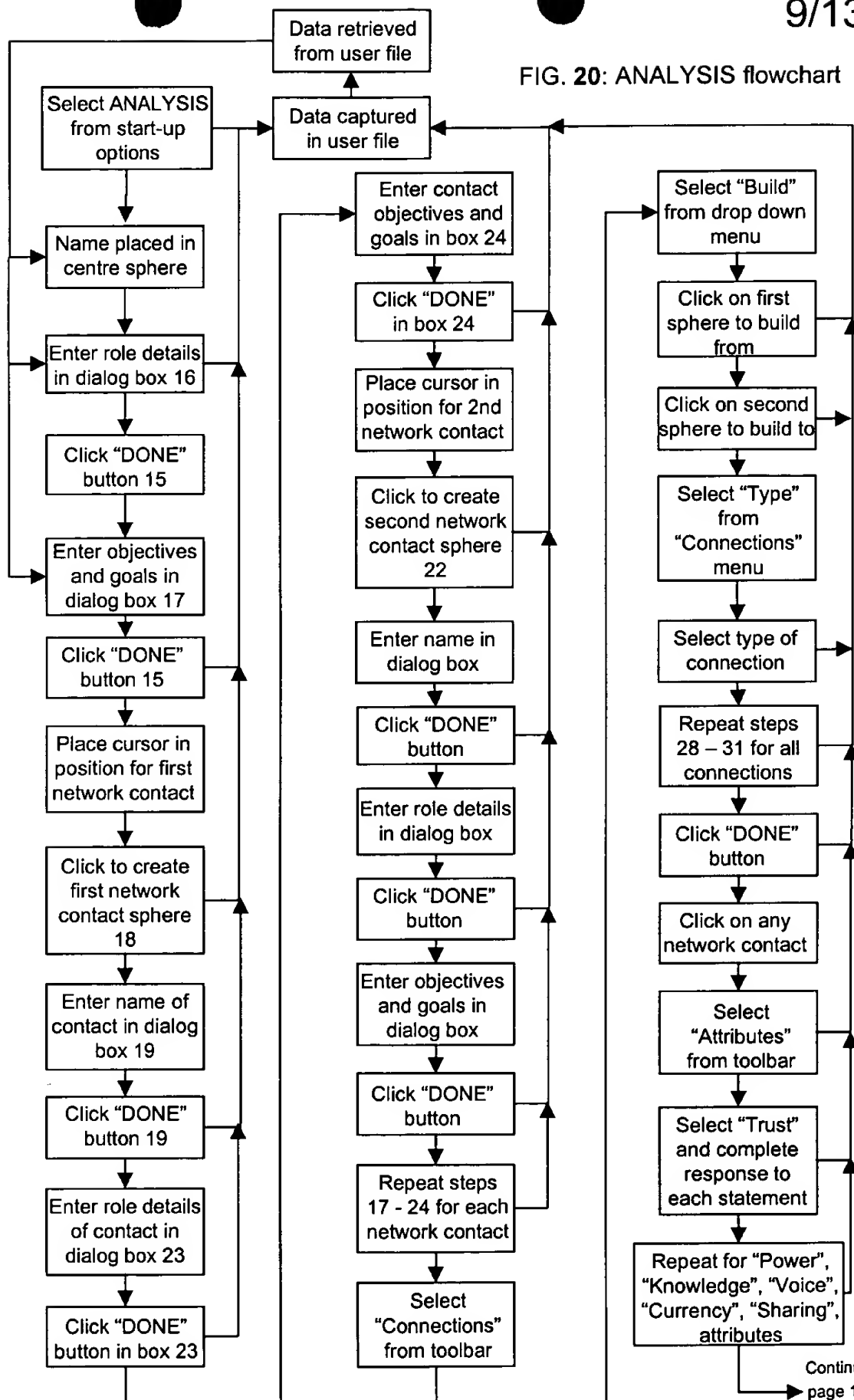
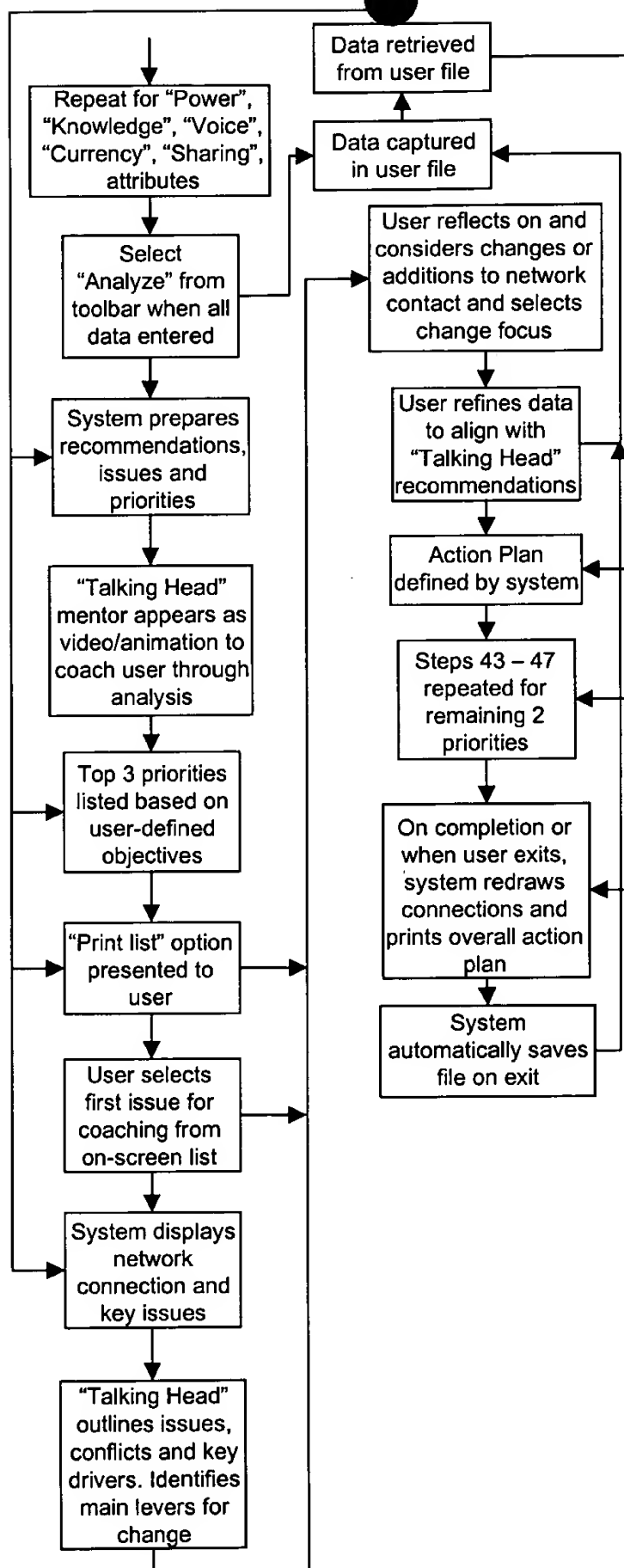
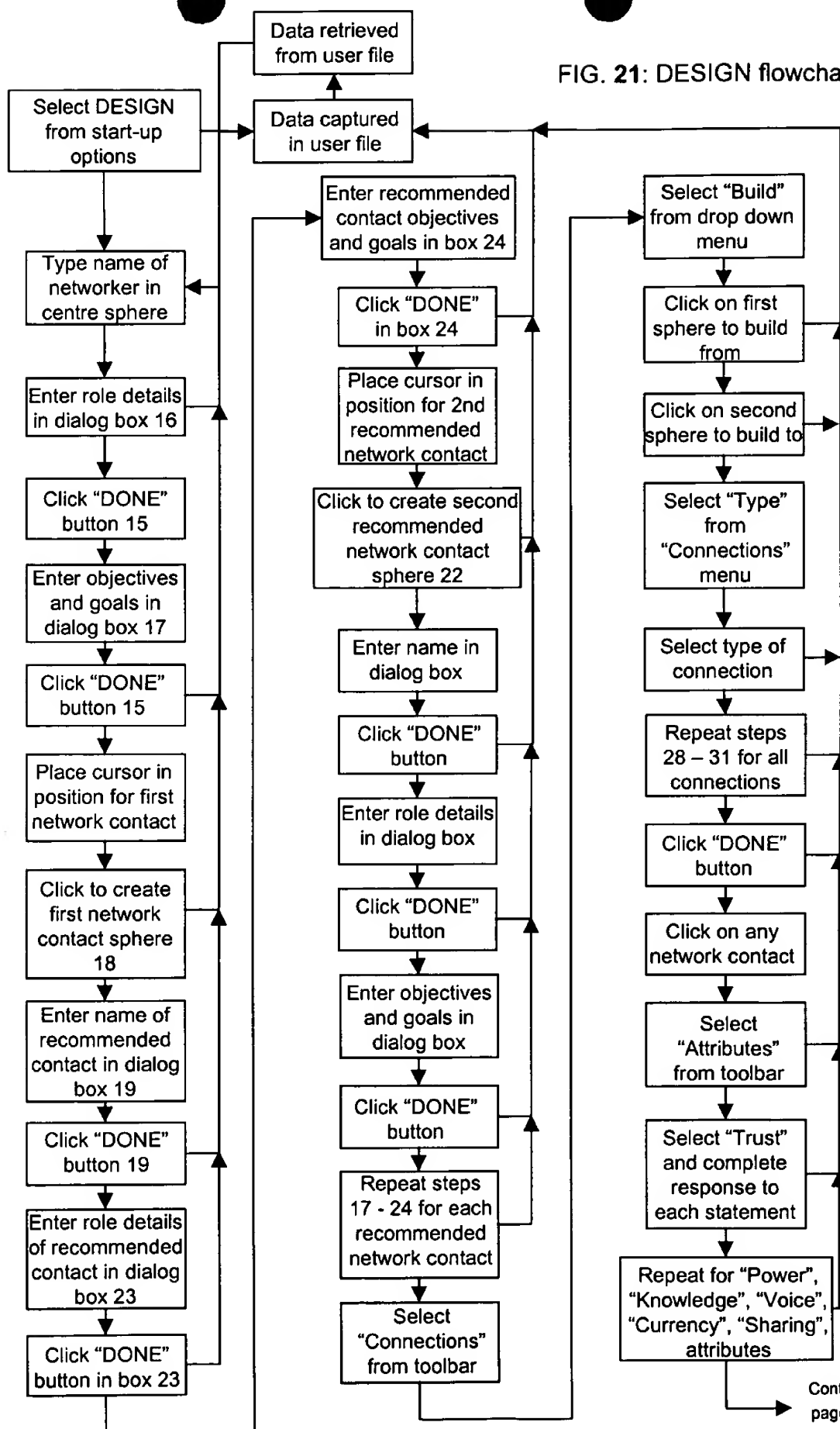
Continued on
page 10 / 13

FIG. 20: ANALYSIS flowchart

(continued from
page 9 / 13)



Continued on
page 12 / 13

FIG. 21: DESIGN flowchart

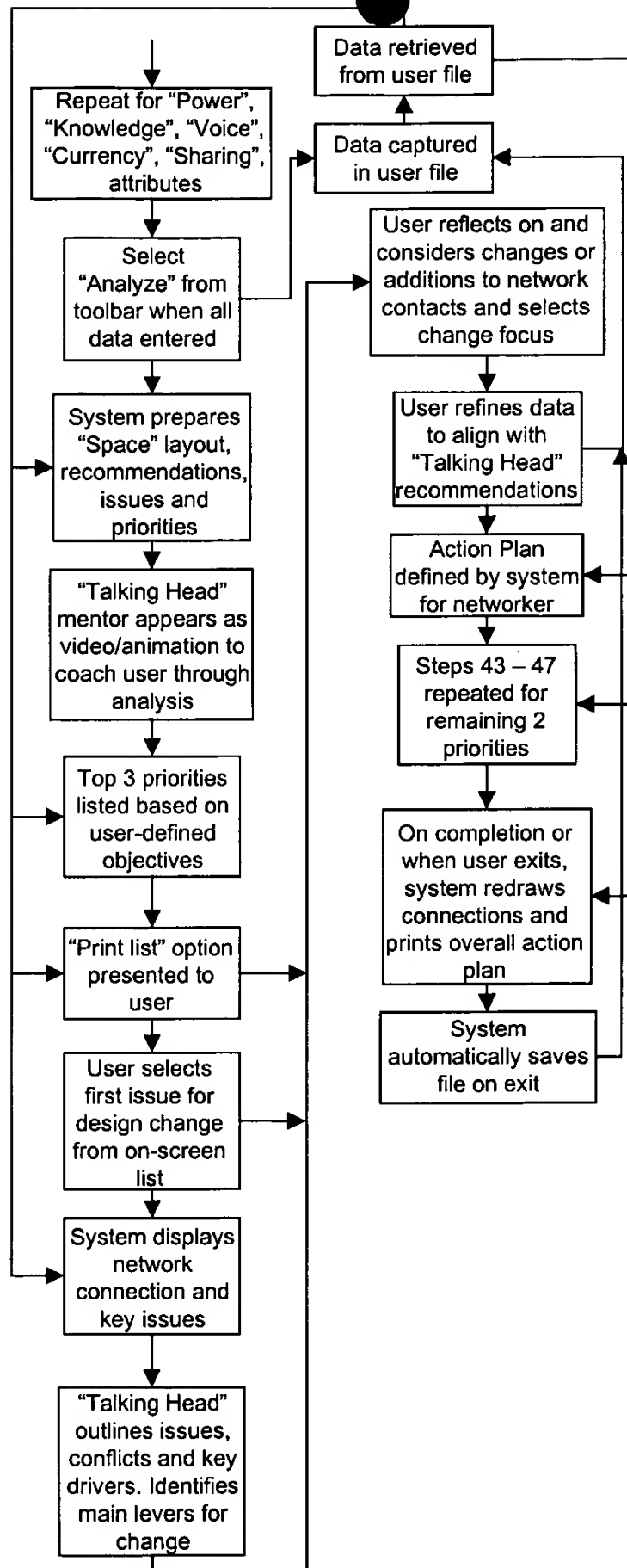
(continued from
page 11/13)

FIG. 22: INTERACTIVE flowchart

